User Story

Actors: player A, player B

Story 1: A and B play the game

In order to play the game

As a player

I want to click on battleships and find the correct number

Scenario 1 happy process, A wins

Given A and B need to find 3

And A clicks on the button of battleships using binary search by turn

When A clicks on 3 and the B does not at this turn

Then A win this game

Scenario 2 accidentally process, B wins

Given A and B need to find 3

And B clicks on the button of battleships randomly by turn

When B clicks on 3 and the A does not at this turn

Then B win this game